

Show #250: 2025 NSHA Derby, Futurity & Horse Show

50. Non Pro Two Reín (Composite)

Money	Place	Back#	Horse's Name	Rider's Name	Score	Owner's Name	Owner's City
\$750.00	1	508	HotNRRebellious	Matthew Kimes	423.00	Jack Kimes	Scottsdale, AZ
	2	437	CP Metallic Dual	Amy Etcheverry	422.00	Frankie & Amy Etcheverry	Bakersfield, CA

EVENT NSHA - August GO-ROUND DATE 8/22/2025 JUDGE Blue Allen

CLASS Non Pro Two Rein

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Biant disobedience including kicking, biting, bucking, rearing, and sinking or obviously insubordinate

-0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
437	CP Metallic Dual	PENALTY												
		SCORE	-1/2	0	+1/2	-1/2	-1/2	0	+1/2			2	6 7/12	
508	HotNRebellious	PENALTY												
		SCORE	-1/2	-1/2	+1/2	0	0	0	+1/2				7/12	
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Judge's Signature: _____

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD
Effective November 16, 2024

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

Set: 1
Page: 1

- RUN CONTENT**
- ++ Excellent = +2
 - + Very Good = +1
 - ✓ + Good = +1/2
 - ✓ Average = 0
 - ✓ - Poor = -1/2
 - Very Poor = -1
 - Extremely Poor = -2

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

#	HORSE	MANEUVER	RUN CONTENT (++)+(✓+)(✓)(✓-)(-)& 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
437	CP Metallic Dual	PENALTY												
		CONTENT	✓		✓	✓	✓	✓	✓	✓				
508	HotNRebellious	PENALTY												
		CONTENT	✓		✓	✓	✓	✓	✓	✓				
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Judge's Signature:



REINED WORK JUDGE CARD
Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- At end of pattern, failure to heelate to demonstrate completion of pattern

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

0 - Score

- Failure to complete the pattern as given (i.e. over/under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inade)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
437	CP Metallic Dual	PENALTY									2		
		SCORE	0	+1/2	+1/2	-1/2	0	0	0			2	6 3/2
508	HotNRebellious	PENALTY											
		SCORE	0	0	+1/2	+1/2	0	0	+1/2				7 1/2
		PENALTY											
		SCORE											
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		PENALTY											
		SCORE											

Judge's Signature: _____

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD
Effective November 16, 2024

- A- Cow that won't run**
B- Cow that doesn't respect horse
C- When cow leaves arena
- CREDITS**
A- Maintaining control of the cow at all times
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
C- Degree of difficulty
D- Eye Appeal

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)**
B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
C- Blatant disobedience including kicking, biting, bucking, rearing and sinking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail**
B- Using two hands on the reins in a bridle or two rein class
C- Fingers between the reins in a bridle class except the two rein class
D- Balking
E- Extremely out of control
F- Bloody mouth (inside)
G- Illegal equipment

- N- Improper Western Attire**
O- Failure to work in the proper working order

NO SCORE:

- A- Abuse**
B- Lameness
NE- Failure of an exhibitor to attempt to work the pattern (fence work)

Set 1
Page: 1

RUN CONTENT

- ++ Excellent = +2**
+ Very Good = +1
✓ + Good = +1/2
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✓ - Poor = -1/2
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1 POINT PENALTIES

- A- Loss of working advantage**
C- Cow's head breaks the plane of the 1 point marker
E- Changing sides of arena to turn cow
L- For each length horse runs past cow
P- Working out of position
S- Slipping rein
T- Failure to drive cow past middle marker on first run before initiating the turn
W- Excessive hollowing

2 POINT PENALTIES

- A- Going around corner of arena before turning cow**
B- In an open field turn animal gate within 3 feet of the end fence before being turned
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3 POINT PENALTIES

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E- Exhausting or overworking before circling cow
H- Hanging up on fence (refusing to turn)
K- Knocking down cow without having working advantage

#	HORSE	MANEUVER	RUN CONTENT (++ + + 1/2 - - -) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
437	CP Metallic Dual	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
508	HotNRebellious	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
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Judge's Signature:



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Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
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- Jogging first two strides

1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
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2 Point Penalties

- Lead mixed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
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			1	2	3	4	5	6	7	8		
437	CP Metallic Dual	PENALTY									2	67
		SCORE	-1/2	-1/2	+1/2	0	-1/2	0	0			
508	HotNRebellious	PENALTY										71
		SCORE	0	0	+1/2	0	0	+1/2	0			
		PENALTY										
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		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: Lyn Anderson

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

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 C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
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COW WORK JUDGE CARD

Effective November 16, 2024

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RUN CONTENT

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 ✓ + Good = +1/2
 ✓ Average = 0
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 -- Extremely Poor = -2

Set: 1
 Page: 1

#	HORSE	MANEUVER	RUN CONTENT							1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
437	CP Metallic Dual	PENALTY																
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓							72 1/2
508	HotNRebellious	PENALTY																
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓							70 1/2
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Judge's Signature: Lyn Anderson