

Show #250: 2025 NSHA Derby, Futurity & Horse Show

20. NRCHA OH: Open Hackamore (Composite) - Shown: 29 (Added Money: \$2500.00)

Money	Place	Back#	Horse's Name	Rider's Name	Score	Owner's Name
\$2220.00	1	555	Blu Genes	Boyd J. Rice	432.50	BR Moncrief LLC
\$1776.00	2	716	Nuggett	Kyle Trahern	431.50	KK Performance Horses
\$1332.00	3	365	Robert Crey	Sunni Ann McCormick	430.50	4D Performance Horses LLC
\$1065.60	4	499	Cowtown Dual	Russell A. Probert	430.00	Kathryn L. Klesper
\$710.40	5	419	Lil Mini Scooter	Sarah L. Dawson	429.50	Russ Mothershead
\$710.40	5	344	Smart Dressed Dude	Corey D. Cushing	429.50	Bar One Land & Cattle LLP
\$710.40	5	767	Razor Scooter	Chris C. Dawson	429.50	Russell/Tanna Dilday
\$118.40	8	755	Stevie Rey Wright	Erin L. Taormino	429.00	Yellow Creek Ranch
\$118.40	8	723	MemReyble	Corey D. Cushing	429.00	Teton Ridge
\$118.40	8	321	Some Girls	Ken L. Wold	429.00	Mary C. Aronson
	11	457	Halreycious Rebel	Boyd J. Rice	428.00	Robert B Grieve
	12	625	RTR Forever Reys	Clay J. Roeser	427.50	Redtail Ranch Perf. Horses LLC
	13	302	Armani Exchange	Russell A. Probert	425.50	Allen Land And Cattle LLC
	14	301	Rey Von Wave	Erin L. Taormino	422.50	Aledo Horses LLC
	15	567	Mista Metallic Mojo	Haley E. Garcia	420.00	Dana Stuart-Moore
	16	429	May The Forth BWithU	Teddy Athan	418.00	Danielle L Davolt
	17	658	Discuss It	Michael D. Berg	414.50	Annie Schobel
	18	485	Ole Roy	Mallory L. Holland Valdez	412.00	DeAnna Johnson
	19	768	RBS Sugar Rush	Russell A. Dilday	411.00	William McElligott
	20	608	Haggerd	Clay J. Roeser	403.50	Rocking Blue Ridge Farms
	21	612	Reality Bytes	Boyd J. Rice	398.00	Scotty Dale Rice
	22	320	Thuggin	Riley S. Hall	395.50	Mary C. Aronson
	23	513	Metallic N Shine	Clayton M. Edsall	219.50	Andrea Luce
	24	610	ARA Rebel King	Corey D. Cushing	216.50	Aldo Ramon
	25	478	Stevie Bees	B. J. Avila	211.50	Redbud Performance Horses
	26	758	Cowboys Code	Matt J. Koch	210.00	XIT Ranch LLC
	27	353	Hott And Juicy	Jordan W. Williams	180.00	Bonds Ranch
	27	355	Tazzy Es Savvy	Jordan W. Williams	180.00	Bonds Ranch
	29	418	Meyze Cat	Chris C. Dawson	0.00	Kalpovar Quarter Horses

21. NRCHA IOHS: Intermediate Open Hackamore (Composite) - Shown: 12 (Added Money: \$250.00)

Money	Place	Back#	Horse's Name	Rider's Name	Score	Owner's Name
\$345.00	1	716	Nuggett	Kyle Trahern	431.50	KK Performance Horses
\$287.50	2	365	Robert Crey	Sunni Ann McCormick	430.50	4D Performance Horses LLC
\$230.00	3	321	Some Girls	Ken L. Wold	429.00	Mary C. Aronson
\$172.50	4	567	Mista Metallic Mojo	Haley E. Garcia	420.00	Dana Stuart-Moore
\$115.00	5	429	May The Forth BWithU	Teddy Athan	418.00	Danielle L Davolt
	6	658	Discuss It	Michael D. Berg	414.50	Annie Schobel
	7	485	Ole Roy	Mallory L. Holland Valdez	412.00	DeAnna Johnson
	8	768	RBS Sugar Rush	Russell A. Dilday	411.00	William McElligott
	9	320	Thuggin	Riley S. Hall	395.50	Mary C. Aronson
	10	478	Stevie Bees	B. J. Avila	211.50	Redbud Performance Horses
	11	353	Hott And Juicy	Jordan W. Williams	180.00	Bonds Ranch
	11	355	Tazzy Es Savvy	Jordan W. Williams	180.00	Bonds Ranch

22. NRCHA LOH: Limited Open Hackamore (Composite) - Shown: 4 (Added Money: \$500.00)

Show #250: 2025 NSHA Derby, Futurity & Horse Show

Money	Place	Back#	Horse's Name	Rider's Name	Score	Owner's Name
\$600.00	1	429	May The Forth BWithU	Teddy Athan	418.00	Danielle L Davolt
\$400.00	2	630	Tinker Lickin Good	Kyle Roloff	400.00	Kyle Roloff
	3	727	Teles A Remedy	Sarah Corning	399.00	Rachelle Underwood
	4	320	Thuggin	Riley S. Hall	395.50	Mary C. Aronson



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same circle
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set 1
Page 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			RCF	LCF	Stop	1 3/4	Stop	R 3/4	SLBx	8		
610	ARA Rebel King	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	0	0	0						0	0
555	Blu Genes	MANEUVER										
		PENALTY										
		SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	0			7 1/2
321	Some Girls	MANEUVER										
		PENALTY										
		SCORE	0	0	0	0	0	+1/2	0			7 0 1/2
302	Armani Exchange	MANEUVER										
		PENALTY										
		SCORE	0	0	+1/2	0	0	0	+1/2		1	7 0
478	Stevie Bees	MANEUVER										
		PENALTY										
		SCORE	0	0	-1/2	0	0	+1/2	0			7 0
365	Robert Crey	MANEUVER										
		PENALTY										
		SCORE	+1/2	0	0	+1/2	0	+1/2	0			7 1 1/2
630	Tinker Lickin Good	MANEUVER										
		PENALTY										
		SCORE	0	0	0	0	0	0	+1/2			7 0 1/2
625	RTR Forever Reys	MANEUVER										
		PENALTY										
		SCORE	0	0	+1/2	+1/2	0	+1/2	+1/2			7 2
418	Meyze Cat	MANEUVER										
		PENALTY										
		SCORE									0	0
429	May The Forth BWithU	MANEUVER										
		PENALTY		2								
		SCORE	0	-1/2	0	0	0	+1/2	-1/2		2	6 7 1/2
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: [Signature]

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse reins past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive hollering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- D- Dangerous Position
 - E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romaet or reins, in an abusive manner



COW WORK JUDGE CARD

Effective November 16, 2024

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT

- ++ Excellent = +2
- + Very Good = +1
- ✓+ Good = +1/2
- ✓ Average = 0
- ✓- Poor = -1/2
- Very Poor = -1
- Extremely Poor = -2

Set: 1
Page: 1

#	HORSE	MANEUVER	RUN CONTENT							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
610	ARA Rebel King	PENALTY																
		CONTENT	✓	✓	✓+ ✓+ ✓+ ✓+	✓+	✓+	✓	✓+	✓	✓+							72
555	Blu Genes	PENALTY																
		CONTENT	✓	✓	✓+ ✓	✓	✓	✓+	✓+	✓+	✓	✓						72
321	Some Girls	PENALTY																
		CONTENT	✓	✓	✓ ✓+ ✓	✓	✓	✓+	✓+	✓	✓	✓						71
302	Armani Exchange	PENALTY																
		CONTENT	✓	✓	✓ ✓ ✓	✓	✓	✓	✓	✓	✓	✓						70
478	Stevie Bees	PENALTY										B						
		CONTENT	✓		✓												H	φ
365	Robert Crey	PENALTY																
		CONTENT	✓	✓	✓+ ✓ ✓	✓	✓	✓+	✓+	✓+	✓	✓+						72
630	Tinker Lickin Good	PENALTY													H			
		CONTENT	✓	✓	✓ ✓ ✓	✓	✓	✓	✓	✓	✓	✓					3	63
625	RTR Forever Reys	PENALTY																
		CONTENT	✓	✓	✓ ✓ ✓	✓	✓	✓	✓	✓	✓	✓						69
418	Meyze Cat	PENALTY												B				
		CONTENT	✓		✓ ✓ ✓	✓	✓	✓	✓	✓	✓	✓					H	φ
429	May The Forth BWithU	PENALTY																
		CONTENT	✓	✓	✓+ ✓+ ✓	✓	✓	✓+	✓+	✓+	✓	✓						71 1/2
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																

Judge's Signature:



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

Set: 1
Page: 1

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, *1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
610	ARA Rebel King	PENALTY				0							
		SCORE	0	0	0								0
555	Blu Genes	PENALTY											
		SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2				7 1/2
321	Some Girls	PENALTY											
		SCORE	0	0	0	0	+1/2	+1/2	+1/2				7 1/2
302	Armani Exchange	PENALTY						1					
		SCORE	0	0	+1/2	0	+1/2	+1/2	+1/2			1	7 1/2
478	Stevie Bees	PENALTY											
		SCORE	+1/2	0	-1/2	0	+1/2	+1/2	0				7 1/2
365	Robert Crey	PENALTY											
		SCORE	0	+1/2	+1/2	+1/2	+1/2	0	-1/2				7 1/2
630	Tinker Lickin Good	PENALTY	1/2										
		SCORE	0	0	+1/2	0	0	-1/2	+1/2			1/2	7 0
625	RTR Forever Reys	PENALTY											
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2				7 3/4
418	Meyze Cat	PENALTY											
		SCORE											0
429	May The Forth BWithU	PENALTY		2									
		SCORE	0	-1/2	0	0	0	+1/2	-1/2			2	6 1/2
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: _____

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive hollering

- Z POINT PENALTIES**
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**
- D- Dangerous Position
 - E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the normal or reins, in an abusive manner



COW WORK JUDGE CARD

Effective November 16, 2024

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT

- ++ Excellent = +2
- + Very Good = +1
- ✓ + Good = +1/2
- ✓ Average = 0
- ✓ - Poor = -1/2
- Very Poor = -1
- Extremely Poor = -2

Set: 1
Page: 1

#	HORSE	MANEUVER	RUN CONTENT (++) (+) (✓) (✓) (✓) (-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
610	ARA Rebel King	PENALTY												
		CONTENT	✓		+ 1/2	✓	✓	✓	✓					72
555	Blu Genes	PENALTY												
		CONTENT	✓		1 1/2	✓	✓	✓	✓					72 1/2
321	Some Girls	PENALTY												
		CONTENT	✓		1 1/2	✓	✓	✓	✓					73
302	Armani Exchange	PENALTY												
		CONTENT	✓		1 1/2	✓	✓	✓	✓					71
478	Stevie Bees	PENALTY												
		CONTENT	✓		1/2						A			0
365	Robert Crey	PENALTY												
		CONTENT	✓		1 1/2	✓	✓	✓	✓					72
630	Tinker Lickin Good	PENALTY	A											
		CONTENT	✓		1 1/2	✓	✓	✓	✓				4	62
625	RTR Forever Reys	PENALTY												
		CONTENT	✓		1 1/2	✓	✓	✓	✓					70
418	Meyze Cat	PENALTY												
		CONTENT	✓		1 1/2	✓	✓	✓	✓		A			0
429	May The Forth BWithU	PENALTY												
		CONTENT	✓		1 1/2	✓	✓	✓	✓					71
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: _____



REINED WORK JUDGE CARD

Effective November 16, 2024

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- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides
- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On lot in patterns, failure to stop before executing a lops departure
 - A stop in the first 1/4 of the circle, after a lops departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern**

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

MANEUVER DESCRIPTION	1 ^{CP}	2 ^{CP}	3 ^{stop}	4 ^{1/2 1/2}	5 ^{stop}	6 ^{1/2 1/2}	7 ^{8/8}	8	Penalty Total	SCORE
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#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
610	ARA Rebel King	PENALTY										
		SCORE	0	-1/2	-1/2	0						0
555	Blu Genes	PENALTY										
		SCORE	0	0	+1/2	0	+1/2	+1/2	+1/2			7/2
321	Some Girls	PENALTY										
		SCORE	0	0	0	0	+1/2	+1/2	0			7/1
302	Armani Exchange	PENALTY										
		SCORE	0	+1/2	+1/2	0	0	+1/2	+1/2			7/2
478	Stevie Bees	PENALTY										
		SCORE	+1/2	0	+1/2	0	+1/2	0	0			7/2
385	Robert Crey	PENALTY										
		SCORE	0	0	+1/2	+1/2	0	+1/2	0			7 1/2
630	Tinker Lickin Good	PENALTY										
		SCORE	+1/2	0	+1/2	0	0	0	+1/2			7 1/2
625	RTR Forever Reys	PENALTY										
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2			7 3/4
418	Meyze Cat	PENALTY										
		SCORE										0
429	May The Forth BWithU	PENALTY										
		SCORE	0	-1/2	0	0	+1/2	+1/2	-1/2		2	6/9
		PENALTY										
		SCORE										

Judge's Signature: *Frank Craighead*



COW WORK JUDGE CARD
Effective November 16, 2024

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse cuts past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Bitant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the roma or reins, in an abusive manner

- N- Improper Western Allie
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT

- ++ Excellent = +2
- + Very Good = +1
- ✓+ Good = +1/2
- ✓ Average = 0
- ✓- Poor = -1/2
- Very Poor = -1
- Extremely Poor = -2

Set 1
Page: 1

#	HORSE	MANEUVER	RUN CONTENT (+ + + + + / ✓ / ✓ / ✓ / ✓ / ✓ / ✓ / ✓)							& 1 POINT PENALTIES				SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	
610	ARA Rebel King	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓					7 1/2
555	Blu Genes	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓					7 1/2
321	Some Girls	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓					7 1/2
302	Armani Exchange	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓					9 1/2
478	Stevie Bees	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	A				6 1/2
365	Robert Crey	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓					7 1/2
630	Tinker Lickin Good	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓				3	6 3/4
625	RTR Forever Reys	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓					7 1/2
418	Meyze Cat	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	A				4 1/2
429	May The Forth BWithU	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓					7 1/2
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: Frank Craighead



REINED WORK JUDGE CARD
Effective November 16, 2024

1/2 POINT PENALTIES:
 - Not changing leads within the same stride
 - Jogging first two strides
 - Over or under spin 1/8 turn

1 Point Penalties
 - Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn
 - Out of lead each 1/4 circle
 - Scotching or anticipating stop

2 Point Penalties
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
 - At end of pattern, failure to hesitate to demonstrate completion of pattern

5 Point Penalties
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously inaudible

D- Score
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

NO SCORE:
 - Abuse
 - Lameness
NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

MANEUVER DESCRIPTION

#	HORSE	MANEUVER	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
727	Teles A Remedy	PENALTY												
		SCORE	0	0	-1/2	0	-1/2	0	-1/2					68 1/2
353	Hott And Juicy	PENALTY		1										
		SCORE	-1/2											0
758	Cowboys Code	PENALTY												
		SCORE	0	0	0	0	0	0	0	0				70
485	Ole Roy	PENALTY		1										
		SCORE	0	-1/2	0	-1/2	0	0	-1/2			1		67 1/2
457	Halreycious Rebel	PENALTY												
		SCORE	0	0	+1/2	0	+1/2	0	+1/2					71 1/2
755	Stevie Rey Wright	PENALTY												
		SCORE	0	0	+1/2	0	+1/2	+1/2	0					71 1/2
723	MemReyble	PENALTY												
		SCORE	0	0	0	0	+1/2	+1/2	-1/2					70 1/2
320	Thuggin	PENALTY		5,1										
		SCORE	0	-1/2	0	0	0	-1/2	0			6		63
768	RBS Sugar Rush	PENALTY												
		SCORE	0	0	+1/2	+1/2	0	+1/2	+1/2					72
716	Nuggett	PENALTY												
		SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	0					72 1/2
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature: Ben Baldus

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD
Effective November 16, 2024

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hottering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the roman or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT ++ Excellent = +2

- + Very Good = +1
- ✓ + GOOD = +1/2
- ✓ Average = 0
- ✓ - POOR = -1/2
- Very Poor = -1
- Extremely Poor = -2

#	HORSE	MANEUVER	RUN CONTENT (++) (+) (✓) (✓) (✓) (✓) (✓) (✓) (✓) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
727	Teles A Remedy	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓			3	65
353	Hott And Juicy	PENALTY												
		CONTENT												60
758	Cowboys Code	PENALTY												
		CONTENT	✓										4	0
485	Ole Roy	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				70
457	Halreycious Rebel	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓			1	71 1/2
755	Stevie Rey Wright	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				71
723	MemReyble	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				71 1/2
320	Thuggin	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				70
768	RBS Sugar Rush	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓			1	66
716	Nuggett	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				71 1/2
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: *[Signature]*



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lops departure
- A stop in the first 1/4 of the circle, after a lops departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

6 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

Set: 2
Page: 1

NOTE: Judge may blow his/her whistle at anytime to terminate the work
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
	RC	LC	Stop	L 3/4	Stop	R 3/4	Stop	Stop		

#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
727	Teles A Remedy	PENALTY										
		SCORE	0	-1/2	-1	+1/2	-1/2	0	-1/2			68
353	Hott And Juicy	PENALTY	1/2									
		SCORE	0								0	0
758	Cowboys Code	PENALTY	1/2									
		SCORE	0	0	0	-1/2	0	0	0		1/2	69
485	Ole Roy	PENALTY										
		SCORE	0	-1/2	0	-3/2	0	0	-1/2		1	67 1/2
457	Halreycious Rebel	PENALTY				1/2						
		SCORE	0	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2		1/2	71 1/2
755	Stevie Rey Wright	PENALTY										
		SCORE	0	0	+1/2	0	+1/2	+1/2	+1/2			72
723	MemReyble	PENALTY										
		SCORE	+1/2	+1/2	0	0	+1/2	0	0			71 1/2
320	Thuggin	PENALTY		1 1/2								
		SCORE	0	-1	0	0	0	-1/2	0		7	60 1/2
768	RBS Sugar Rush	PENALTY										
		SCORE	0	-1/2	+1/2	0	0	+1/2	0			70 1/2
716	Nuggett	PENALTY										
		SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2			73
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: _____

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

D- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Barking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the roman or reins, in an abusive manner

N- Improper Western Attire

- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT

- ++ Excellent = +2
- + Very Good = +1
- + Good = +1/2
- ✓ Average = 0
- Poor = -1/2
- Very Poor = -1
- Extremely Poor = -2

#	HORSE	MANEUVER	RUN CONTENT (+1/+1/2/0/-1/-2) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
727	Teles A Remedy	PENALTY												
		CONTENT	✓	✓	-1/2	✓	✓	✓	✓	✓				
353	Hott And Juicy	PENALTY			EOP						*		5	60
		CONTENT	-	-	-1/2	✓	✓	✓	✓	✓				
758	Cowboys Code	PENALTY												
		CONTENT	✓											
485	Ole Roy	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
457	Halreycious Rebel	PENALTY			L								1	72
		CONTENT	✓	✓	+1/2	✓	✓	✓	✓	✓				
755	Stevie Rey Wright	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
723	MemReyble	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
320	Thuggin	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
768	RBS Sugar Rush	PENALTY			R								1	65 1/2
		CONTENT	✓	-	-1/2	✓	✓	✓	✓	✓				
716	Nuggett	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: _____



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horses balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set 2
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, =1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			R Cr	L Cr	Stop	L 3/4	Stop	R 3/4	Stop			
727	Teles A Remedy	MANEUVER	1	2	3	4	5	6	7	8		69
		PENALTY										
		SCORE	0	-1/2	-1/2	+1/2	0	0	-1/2			
353	Hott And Juicy	MANEUVER										
		PENALTY										
		SCORE	-1/2	0								0
758	Cowboys Code	MANEUVER										
		PENALTY										
		SCORE	+1/2	+1/2	0	0	0	0	0			71
485	Ole Roy	MANEUVER										
		PENALTY										
		SCORE	0	-1/2	0	-1/2	+1/2	0	+1/2		1	68
457	Halreycious Rebel	MANEUVER										
		PENALTY										
		SCORE	0	0	+1/2	0	+1/2	0	+1/2			71 1/2
755	Stevie Rey Wright	MANEUVER										
		PENALTY										
		SCORE	+1/2	0	0	+1/2	+1/2	+1/2	0			72
723	MemReybie	MANEUVER										
		PENALTY										
		SCORE	+1/2	+1/2	0	0	+1/2	+1/2	0			72
320	Thuggin	MANEUVER										
		PENALTY										
		SCORE	0	0	+1/2	0	0	0	0		7	62 1/2
768	RBS Sugar Rush	MANEUVER										
		PENALTY										
		SCORE	0	0	0	+1/2	0	+1/2	0			71
716	Nuggett	MANEUVER										
		PENALTY										
		SCORE	+1/2	0	0	+1/2	+1/2	+1/2	0			72
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature:

Frank Craighead

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the roma! or reins, in an abusive manner



COW WORK JUDGE CARD

Effective November 16, 2024

N- Improper Western Attire

O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT

- ++ Excellent = +2
- + Very Good = +1
- ✓ + Good = +1/2
- ✓ Average = 0
- ✓ - Poor = -1/2
- Very Poor = -1
- Extremely Poor = -2

Set: 2
Page: 1

#	HORSE	MANEUVER	RUN CONTENT (++)+(+)(✓)(✓)(✓)(✓)(✓)(✓) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
727	Teles A Remedy	PENALTY												
		CONTENT	✓					✓	✓	✓			4	6 3/4
353	Hott And Juicy	PENALTY												
		CONTENT	✓										6	60
758	Cowboys Code	PENALTY												
		CONTENT	✓										4	0
485	Ole Roy	PENALTY												
		CONTENT	✓					✓	✓	✓				70
457	Halreycious Rebel	PENALTY												
		CONTENT	✓					✓	✓	✓			1	70
755	Stevie Rey Wright	PENALTY												
		CONTENT	✓					✓	✓	✓				7 1/2
723	MemReyble	PENALTY												
		CONTENT	✓					✓	✓	✓				7 1/2
320	Thuggin	PENALTY												
		CONTENT	✓					✓	✓	✓				70 1/2
768	RBS Sugar Rush	PENALTY												
		CONTENT	✓						✓				2	66
716	Nuggett	PENALTY												
		CONTENT	✓					✓	✓	✓				7 1/2
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: Frank Craighead



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

Set: 3
Page: 1

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, =1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			RC	LC	SPR	L 1/2	SLIP	R 3/2	SLBK	8				
355	Tazzy Es Savvy	PENALTY										0	0	
		SCORE	-1/2	-1/2	-1	0		School						
419	Lil Mini Scooter	PENALTY							1/2				1/2	70 1/2
		SCORE	0	0	+1/2	0	+1/2	0	0					
513	Metallic N Shine	PENALTY												73 1/2
		SCORE	0	0	+1/2	+1	+1/2	+1	+1/2					
767	Razor Scooter	PENALTY	1/2											73 1/2
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	0					
612	Reality Bytes	PENALTY												72 1/2
		SCORE	+1/2	0	0	+1/2	+1/2	+1/2	+1/2					
344	Smart Dressed Dude	PENALTY												71 1/2
		SCORE	0	-1/2	+1/2	+1/2	+1/2	+1/2	0					
499	Cowtown Dual	PENALTY												70 1/2
		SCORE	0	0	+1/2	0	0	0	0					
658	Discuss It	PENALTY												70
		SCORE	0	0	+1/2	0	0	0	-1/2					
608	Haggerd	PENALTY	2										2	67 1/2
		SCORE	0	0	0	0	0	0	-1/2	0				
567	Mista Metallic Mojo	PENALTY												70 1/2
		SCORE	0	0	0	+1/2	0	0	0					
301	Rey Von Wave	PENALTY												71 1/2
		SCORE	+1/2	+1/2	-1/2	+1/2	+1/2	0	0					
		PENALTY												
		SCORE												

Judge's Signature: Ben Baldus

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollaring

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

D- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Barking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the round or reins, in an abusive manner



COW WORK JUDGE CARD

Effective November 16, 2024

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT

- ++ Excellent = +2
- + Very Good = +1
- ✓ + Good = +1/2
- ✓ Average = 0
- ✓ - Poor = -1/2
- Very Poor = -1
- - Extremely Poor = -2

Set 3 Page 1

#	HORSE	MANEUVER	RUN CONTENT (++) (+) (✓) (✓) (✓) (✓) (✓) (✓) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
355	Tazzy Es Savvy	PENALTY			EE									
		CONTENT	✓	✓	✓	✓	✓	✓	✓				4	60
419	Lil Mini Scooter	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			72
513	Metallic N Shine	PENALTY			EE						A			
		CONTENT	✓		✓								4	60
767	Razor Scooter	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			72
612	Reality Bytes	PENALTY			EE						AS			
		CONTENT	✓		✓								6	60
344	Smart Dressed Dude	PENALTY												
		CONTENT	✓	✓	+	✓	✓	✓	✓	✓	✓			72 1/2
499	Cowtown Dual	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			72 1/2
658	Discuss It	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			69
608	Haggerd	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			69
567	Mista Metallic Mojo	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			70
301	Rey Von Wave	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			71
		PENALTY												
		CONTENT												

Judge's Signature: Ben Baldus



REINED WORK JUDGE CARD

Effective November 18, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not over changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set 3
Page 1

NO SCORE:

- Abuse
- Lameriness

NE - Failure of an exhibitor to attempt to work the pattern

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
355	Tazzy Es Savvy	PENALTY											
		SCORE	0	0	-1/2							0	0
419	Lil Mini Scooter	PENALTY							1/2				
		SCORE	0	0	+1/2	0	+1/2	-1/2	+1/2			1/2	7 1/2
513	Metallic N Shine	PENALTY							1/2				
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2			1/2	7 3/4
767	Razor Scooter	PENALTY	1										
		SCORE	0	+1/2	+1/2	0	+1/2	+1/2	0			1	7 1/2
612	Reality Bytes	PENALTY											
		SCORE	+1/2	+1/2	0	+1/2	0	+1/2	+1/2				7 1/2
344	Smart Dressed Dude	PENALTY					1/2						
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	0			1/2	7 1/2
499	Cowtown Dual	PENALTY											
		SCORE	0	+1/2	+1/2	0	0	0	-1/2				7 1/2
658	Discuss It	PENALTY											
		SCORE	+1/2	0	+1/2	0	+1/2	0	-1/2				7 1/2
608	Haggerd	PENALTY	2										
		SCORE	-1/2	0	0	-1/2	-1/2	0	0			4	6 1/2
567	Mista Metallic Mojo	PENALTY											
		SCORE	0	0	-1/2	+1/2	0	0	+1/2				7 1/2
301	Rey Von Wave	PENALTY											
		SCORE	0	0	-1/2	+1/2	0	0	0				7 0
		PENALTY											
		SCORE											

Judge's Signature: _____



REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not over changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns: failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
- At end of pattern: failure to hesitate to demonstrate completion of pattern

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

0- Score

- Failure to complete the pattern as given. (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/hor whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
355	Tazzy Es Savvy	PENALTY												
		SCORE	-1/2	-1/2	-1/2	0								0
419	Lil Mini Scooter	PENALTY								1/2				
		SCORE	0	0	0	+1/2	+1/2	+1/2	+1/2					7 1/2
513	Metallic N Shine	PENALTY												
		SCORE	0	0	+1/2	+1	+1/2	+1	0					7 3/4
767	Razor Scooter	PENALTY												
		SCORE	0	0	0	+1/2	+1/2	+1/2	0					7 1/2
612	Reality Bytes	PENALTY												
		SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					7 3/4
344	Smart Dressed Dude	PENALTY												
		SCORE	0	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0				7 1/2
499	Cowtown Dual	PENALTY												
		SCORE	+1/2	0	0	+1/2	+1/2	0	0					7 1/2
658	Discuss It	PENALTY												
		SCORE	0	0	0	0	0	0	0	-1/2				6 9/16
608	Haggerd	PENALTY	1/2											
		SCORE	-1/2	-1/2	0	0	0	0	-1/2	0			4	6 4/16
567	Mista Metallic Mojo	PENALTY												
		SCORE	-1/2	0	-1/2	+1/2	0	+1/2	0					7 0
301	Rey Von Wave	PENALTY												
		SCORE	0	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	0				7 1/2
		PENALTY												
		SCORE												

Judge's Signature:

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- I- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (6 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- X- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner



COW WORK JUDGE CARD

Effective November 16, 2024

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lateness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

- RUN CONTENT**
- ++ Excellent = +2
 - + Very Good = +1
 - ✓ + Good = +1/2
 - ✓ Average = u
 - ✓ - Poor = -1/2
 - Very Poor = -1
 - Extremely Poor = -2

Set: 3
Page: 1

#	HORSE	MANEUVER	RUN CONTENT (++) (+) (✓) (u) (✓-) (-) (--) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
355	Tazzy Es Savvy	PENALTY			PEEE										
		CONTENT	✓		✓	✓	✓	✓	✓	✓	8			6	6D
419	Lil Mini Scooter	PENALTY													
		CONTENT	✓		✓	✓	✓	✓	✓	✓					7 1/2
513	Metallic N Shine	PENALTY			EEP										
		CONTENT	✓		✓	✓	✓	✓	✓	✓	4			4	7
767	Razor Scooter	PENALTY													
		CONTENT	✓		✓	✓	✓	✓	✓	✓					7 1/2
612	Reality Bytes	PENALTY			EPED										
		CONTENT	✓		✓	✓	✓	✓	✓	✓	8				6D
344	Smart Dressed Dude	PENALTY													
		CONTENT	✓		✓	✓	✓	✓	✓	✓					7 1/2
499	Cowtown Dual	PENALTY													
		CONTENT	✓		✓	✓	✓	✓	✓	✓					7 1/2
658	Discuss It	PENALTY	A												
		CONTENT	✓		✓	✓	✓	✓	✓	✓				1	6 1/2
608	Haggerd	PENALTY													
		CONTENT	✓		✓	✓	✓	✓	✓	✓					6 1/2
567	Mista Metallic Mojo	PENALTY													
		CONTENT	✓		✓	✓	✓	✓	✓	✓					7 1/2
301	Rey Von Wave	PENALTY													
		CONTENT	✓		✓	✓	✓	✓	✓	✓					7 1/2
		PENALTY													
		CONTENT													

Judge's Signature: *Frank Craighead*